

A Semantic Approach to Modularizing SDN Software

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motivation

today, the onus of coordinating SDN software falls on the admin to write modular programs

- modularization prefixed in specific programming constructs varies from one DSL to another
- manual (control flow) composition relies on the internalized knowledge of experienced admin

making modularization an architectural primitive of systems organized around data flow

- data-flow modularization architecture in pre-SDN era
 - x-Kernel, Click, XORP, layering, declarative networking ...
- data-flow architecture for SDN?
 - SDN building blocks (modules) are extremely flexible and keep evolve — conflicts among modules?
 - interact in arbitrary ways — not terminate?

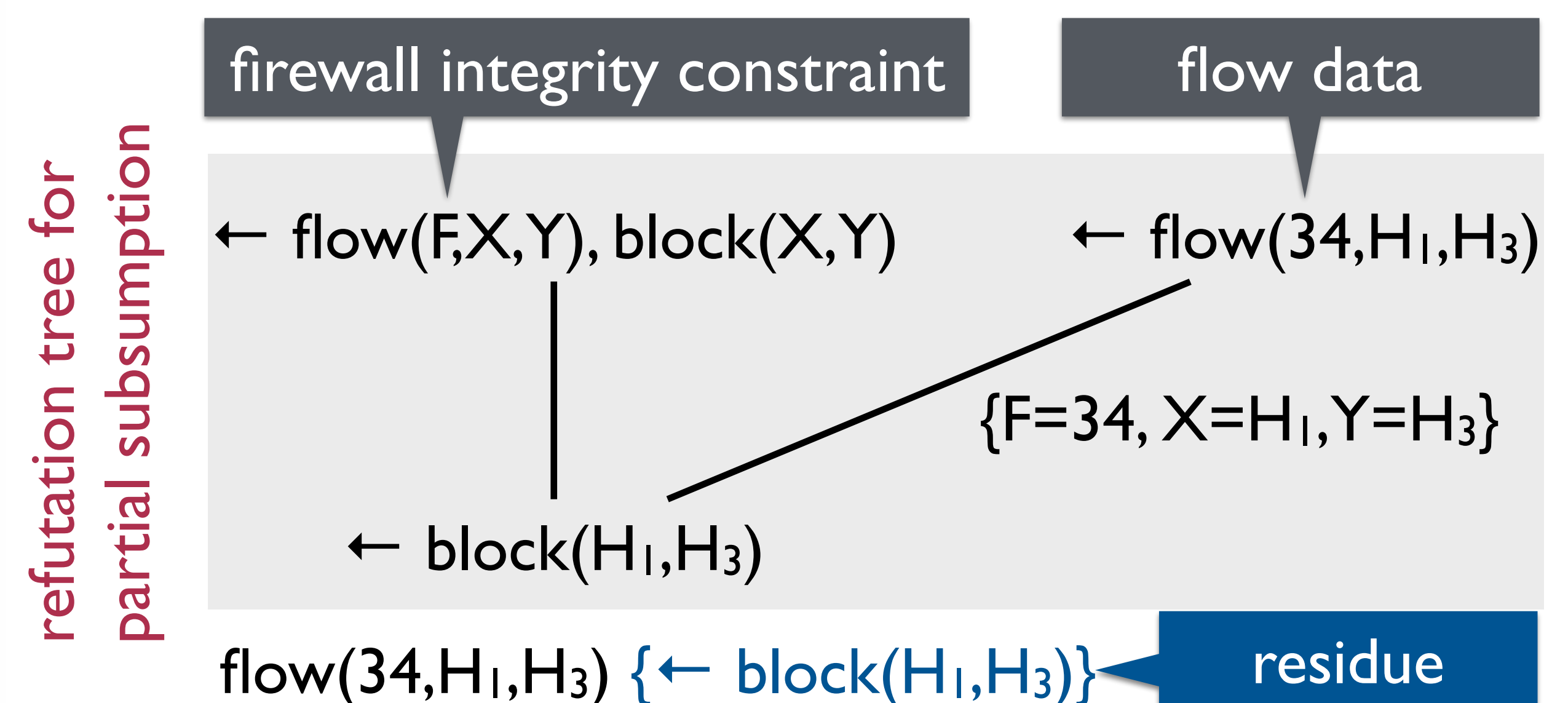
towards a modularized data-flow architecture

- software as semantic units that maintain properties
- consistency / termination by semantic analysis

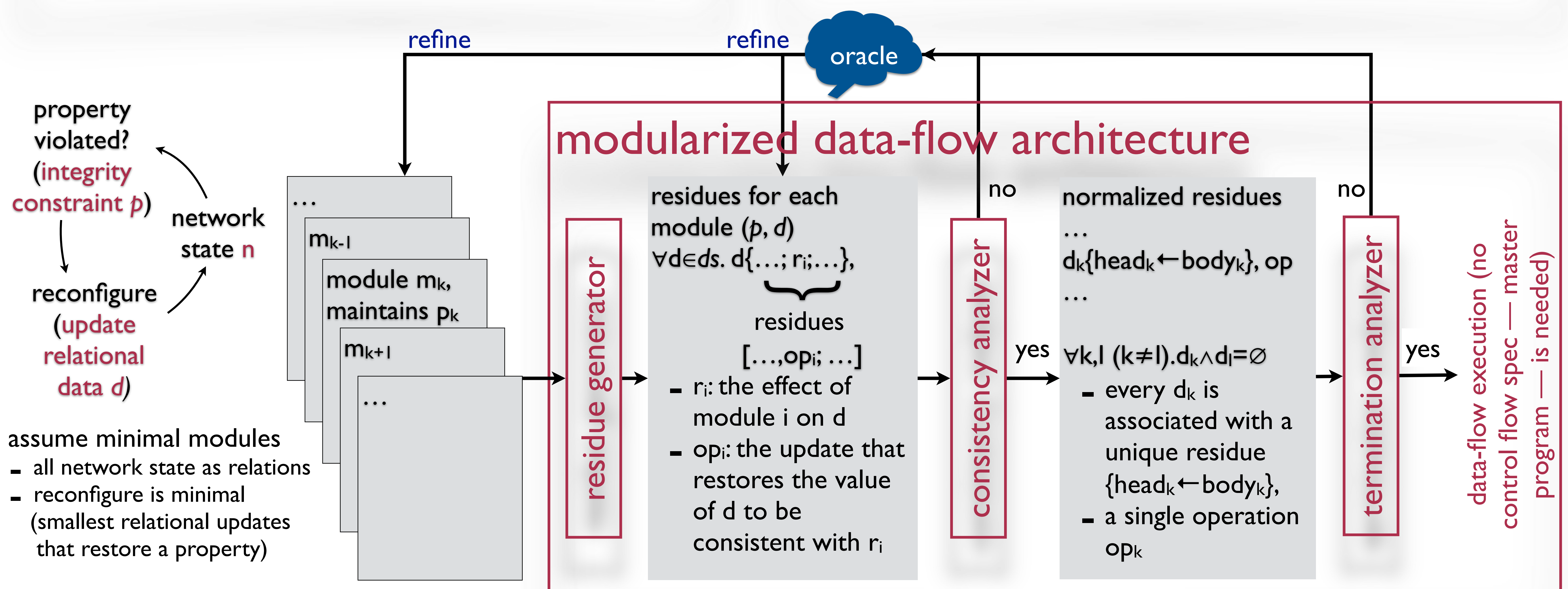
background: residue method

residue represents the integrity constraint's effect on the network data

- integrity constraint as the subsuming clause
- network state (negated relation) as the subsumed clause
- the fragment at the bottom of refutation tree



- residue represents the firewall's effect on network flow
flow(34, H₁,H₃) is allowed only if $\neg \text{block}(H_1, H_3)$ (when compliant)

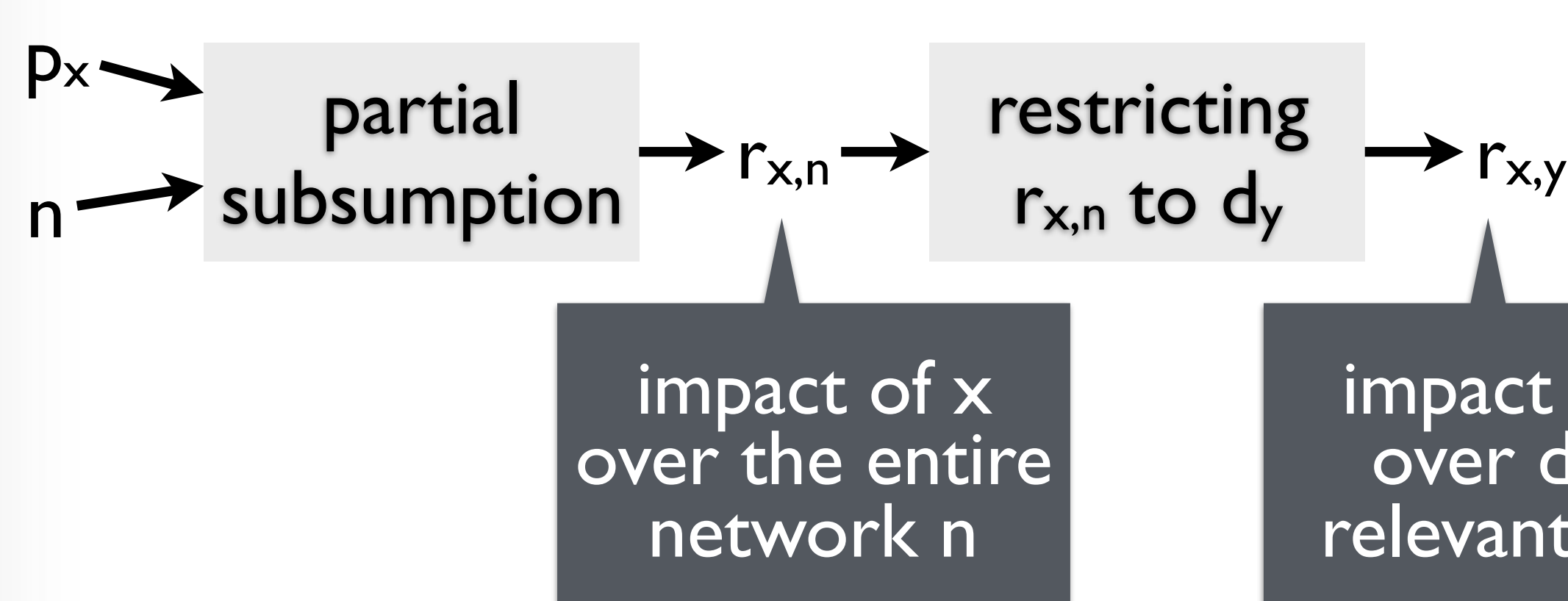


residue generator

given modules x, y

- p_x : integrity constraint imposed by x
- d_y : (derived) network data updated by y
- n : (underlying) network data shared by all

find residue $r_{x,y}$ — x 's impact over y



consistency and termination analyzer

consistency

- modules agree on one single unique operation over the network (data)
 - when modules are minimal, their updates are characterized by their residues — logical spec of what constitutes valid network state (after updates)
- analyze consistency by residues: modules are consistent if
 - either all module's residues are redundant (always evaluates to true, or maximal) — no interaction between the module and d — except one module's residue
 - or, any residues that are not redundant are logically equivalent

termination

- the triggering graph among modules are acyclic
- derive triggering relations by analyzing the modules' residues
 - $x (d_x\{\text{head}_x \leftarrow \text{body}_x\})$ triggers $y (d_y\{\dots\})$ if $\text{head}_x \cap d_y \neq \emptyset$

example: consistency analysis with residues

fw_1 module — firewall applied in slice 1:
 $p_{fw_1} \leftarrow \text{flow}_1(F,X,Y), \text{block}(X,Y)$ where
 $\text{flow}_1(F,X,Y) \leftarrow \text{flow}(F,X,Y), \text{slice}_1(X,Y)$

s_2 module — manage flow of slice 2:
 $d_{s_2} \text{ flow}_2(F,X,Y) \leftarrow \text{flow}(F,X,Y), \text{slice}_2(X,Y)$

$rf_{fw_1,n}:$
 $\text{flow}(F,X,Y) \{ \leftarrow \text{block}(F,X,Y), \text{slice}_1(X,Y) \}$

$rf_{fw_1,s_1}:$
 $\text{flow}(F,X,Y) \{ \leftarrow \text{block}(F,X,Y), \text{slice}_1(X,Y), \text{slice}_2(X,Y) \}$
 $\equiv \text{flow}_2(F,X,Y)$

normalized residue

when slice 1 and 2 are isolated, residue rf_{fw_1,s_2} evaluates to true
firewall in isolated slices will not affect one another